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CFC-2151-A Writing The Horror Film

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02/17/2026

ASSIGNMENT 2: TREATMENT - TERRIFYING RENOVATIONS

LOGLINE

Two down-on-their-luck best friends inherit a decaying old house from a mysterious great-uncle, hoping to renovate and sell it for a fresh start. But as the repairs begin, they discover the house is already home to a terrifying creature with no intention of letting them leave alive.

CHARACTERS

Johnny Boldog - A cheerful, positive chef who loves cooking great food. Johnny enjoys black cats and playing pinball, though he can sometimes become easily distracted. Despite his occasional lack of focus, his optimistic personality keeps him going even during hard times.

Johnny is a white male in his mid-20s with a blonde mullet and brown eyes. He usually wears a black T-shirt, jeans, and flip-flops. His favorite catchphrase is: "*Great cheese wheels!*"

Isaac Elegant - A clever, tech-savvy thinker who enjoys video games, steak, and movies. Isaac often balances Johnny's carefree personality with logic and planning, though he can be a bit sarcastic and sassy at times. Isaac is slightly older than Johnny, in his mid-20s, with curly hair, blue eyes, and a light tan complexion. He typically dresses neatly in a blue suit.

Terrify Mushroom fiend - A grotesque mutant creature born from toxic waste and the corrupted nutrients of the land. Its sole purpose is to absorb the life force of living humans. The Mushroom Fiend stands about 6 feet 5 inches tall and has an eggshell-brown body with four arms, each ending in three fingers. It has two legs with two toes each and a massive mushroom-shaped head with four vertical slits that serve as its mouth.

ACT ONE

Two best friends, the optimistic but easily distracted chef Johnny Boldog and the clever, sarcastic Isaac Elegant, drive to Stamford to inspect a house Isaac has recently inherited from his Great-Uncle Keith. Both men are struggling financially. They were recently fired from their jobs Johnny because his employer wanted someone more focused and “presentable,” and Isaac because he was framed by a jealous coworker. With two months of unpaid rent hanging over their heads, the friends see the inherited house as their chance for a fresh start. When they arrive, however, they discover the property is in terrible condition. The house is old, deteriorating, and barely livable. Determined not to give up their opportunity, Isaac suggests they invest their remaining savings into renovating the house before selling it for a profit.

ACT TWO

As Johnny and Isaac begin repairing the house, they start encountering strange and unsettling signs odd noises, mysterious damage, and disturbing traces of something lurking within the property. Their fears become reality when they encounter a terrifying mutant creature: the Mushroom Fiend. They soon discover that the monster was responsible for frightening Great-

Uncle Keith and two other relatives to death. The creature begins hunting them through the house, turning the renovation project into a desperate fight for survival.

ACT THREE

While trying to escape the monster, Johnny and Isaac discover the creature's weakness electricity. Using quick thinking and the electrical system from their car, they devise a plan to electrocute the Mushroom Fiend and destroy it. After defeating the creature, the friends finally finish renovating the house. They successfully sell the property for a profit, pay off their debts, and escape their financial troubles proving that teamwork, determination, and a little bit of luck can overcome even the strangest obstacles.