

Andor Mate

Graphic Designer, Motion Graphic Artist

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EXPERIENCE

Motion Graphic Artist, Graphic Designer - Image Works, Westport, CT, June 2022 - Present

- Conceptualize and execute visually compelling designs, including social media, web, brochures, digital assets, and brand collateral tailored to client needs and aligned with brand identity.
- Develop dynamic motion graphics and video content, from storyboarding and animation to editing and final delivery, ensuring engaging and professional results.
- Collaborate with clients to define objectives, present design concepts, incorporate feedback, and deliver high-quality work on schedule.
- Create content that spans both print and digital platforms, ensuring cohesive visual storytelling and brand consistency across all media.
- Apply advanced knowledge in graphic design, motion design, and animation to deliver innovative creative solutions.

Visual Research and Image Production Specialist - James Prosek, Westport, CT, June 2018 - Present

- Conduct extensive research and collection of reference materials to create precise silhouettes of diverse flora and fauna, including animals, birds, fish, insects, plants, and trees, for the design and production of large-scale murals, exhibits, and cluster installations nationally and internationally.
- Retouch and edit images as needed to ensure high-quality results.

Project Manager - The University of Bridgeport, SASD Design Service, Sept - Dec 2017

- Collaborated with clients to determine layout designs and requirements.
- Developed creative designs for marketing packages, including print materials, brochures, posters, and banners, and generated new ideas and approaches for design projects based on client needs.
- Conducted research for new clients and determined possible style approaches for projects.

EDUCATION

Master of Arts (M.A.) Motion Media Design, Motion Graphic, 2024, Savannah College of Art and Design

Bachelor of Fine Arts (B.F.A.) Comic Book Art, Illustration, 2021, School of Visual Arts, New York (SVA)

Bachelor of Fine Arts (B.F.A.) Graphic Design, 2018, University of Bridgeport

SKILLS

Software Proficiency: Adobe Creative Suite (Illustrator, Photoshop, InDesign, After Effects, Premiere Pro, XD, Adobe Express), Cinema 4D, Figma, Canva, WordPress, Microsoft Office (PowerPoint, Word, Excel), Google Workspace, Generative AI (ChatGPT, Gemini, Midjourney, Adobe Firefly)

Technical Skills: Storyboarding, Video Editing, Motion Graphics, Animation, Illustration, Calligraphy, Typography, Color Theory, Branding, Social Media Content Creation.

Professional Skills: Creative Problem-Solving, Concept Development, Communication, Attention to Detail, Critical Thinking, Time Management, Adaptability, Self-Motivation, Organization, Team Collaboration, and Ability to Manage Multiple Projects Efficiently.