

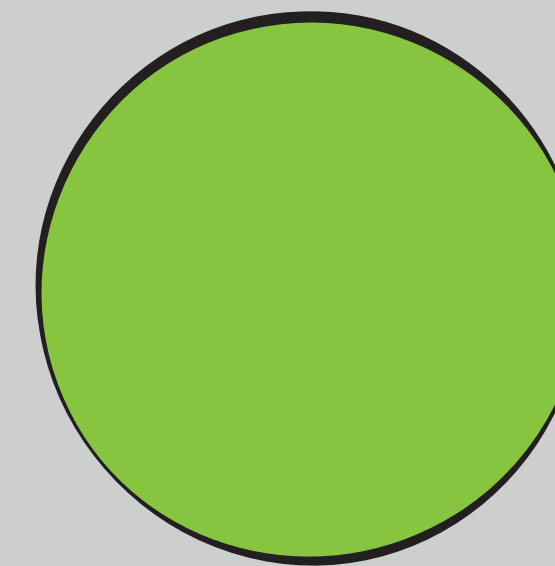
# ANDRÉ RIEU VISUAL MUSIC

MOME 715 VIS DESIGN MUSIC COMPOSITION  
PROFESSOR JAMES GLADMAN  
BY ANDOR S. MATE

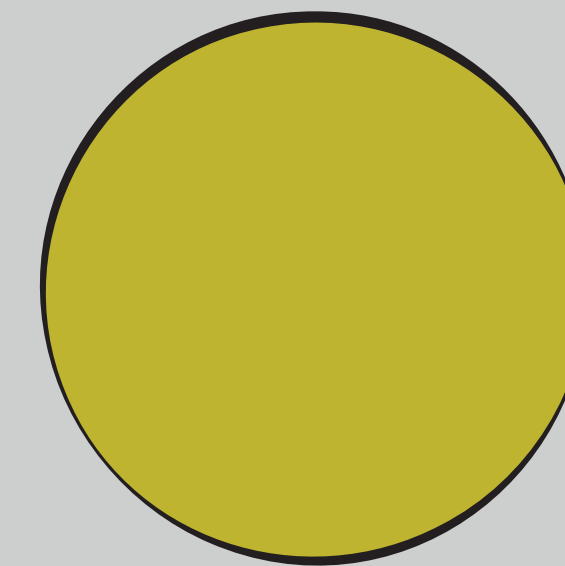
# COLOR PALETTE & MOODBOARD

Choice of Music:

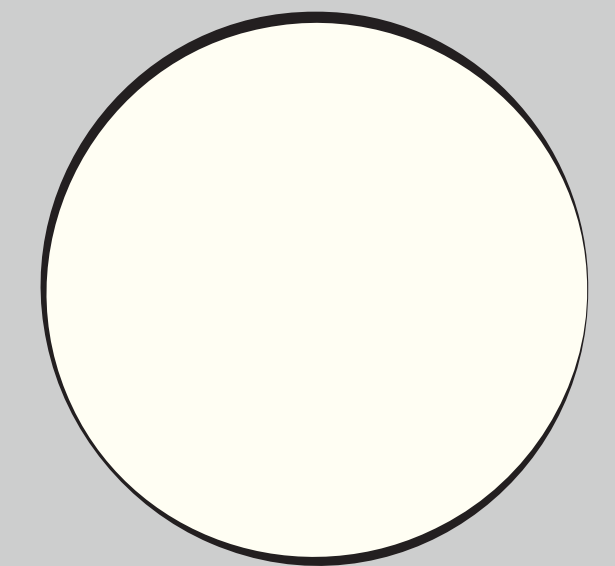
Lara's theme & somewhere my love  
by André Rieu



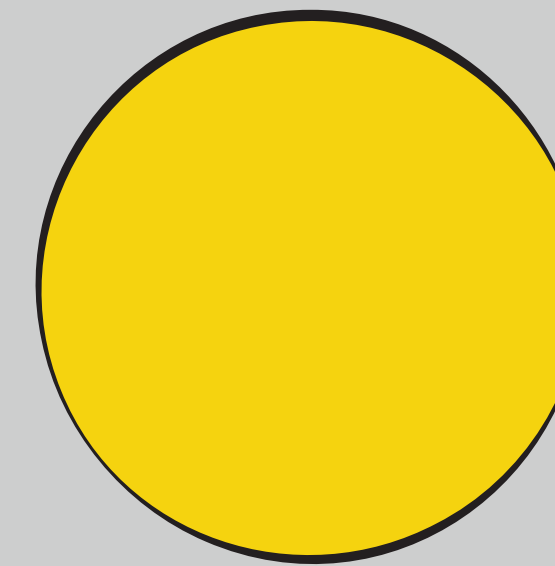
#78ED0E



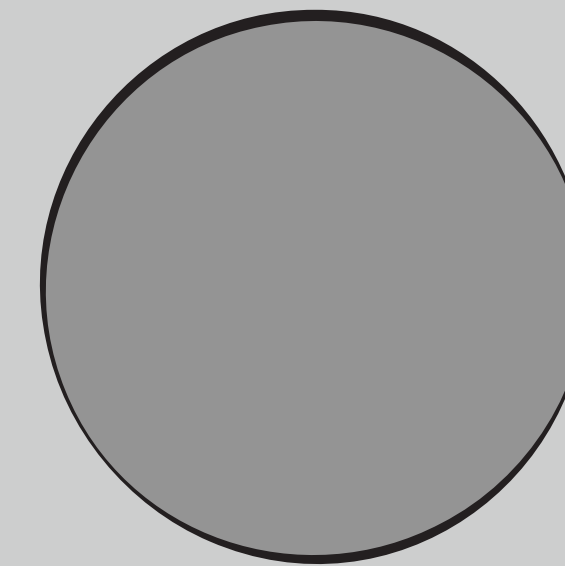
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#FFFFFF0



#F7D40F



#939393

# STYLEFRAME 1&2

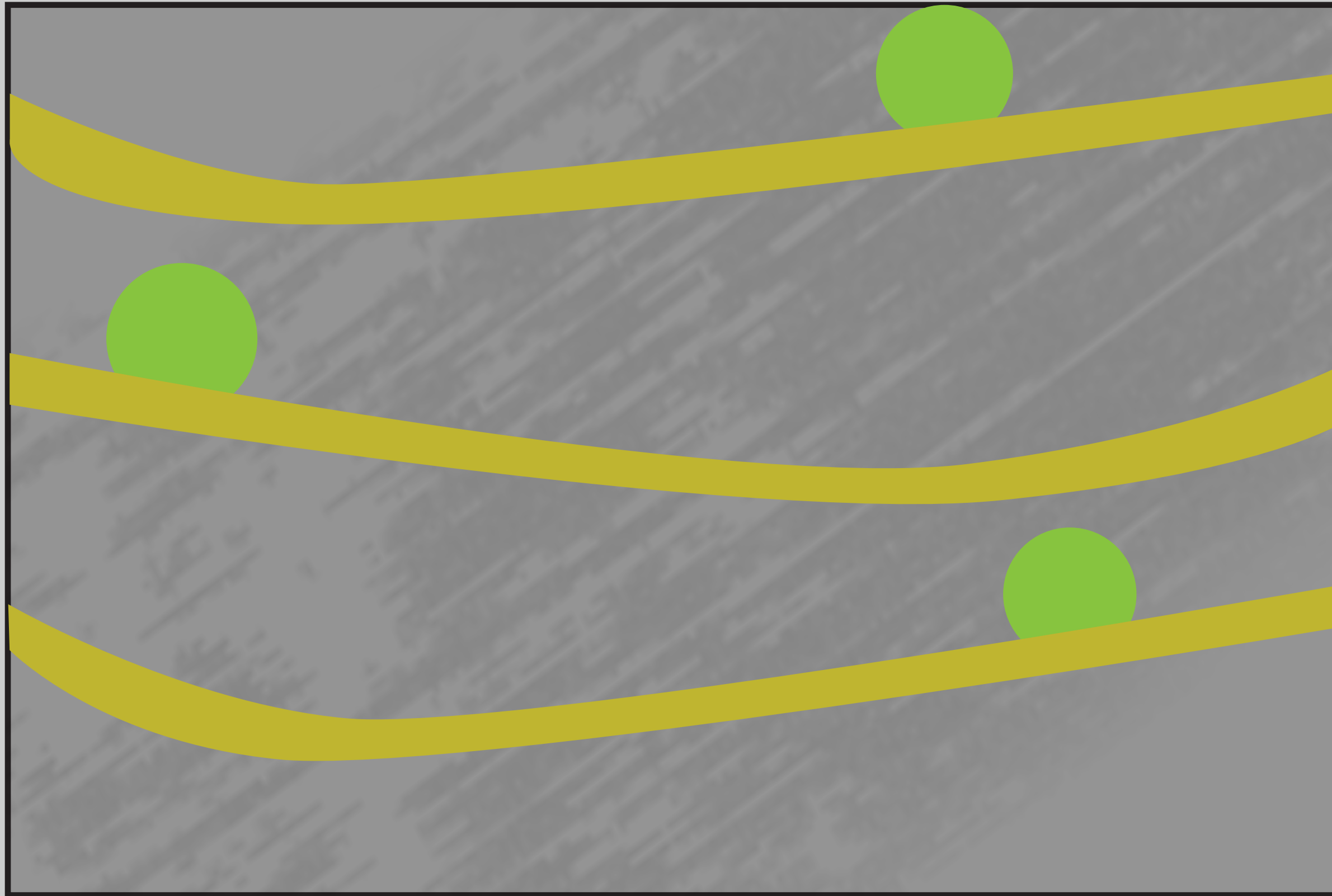


**SCENE 1:** The starting scene will present a few thread moving along the stage.

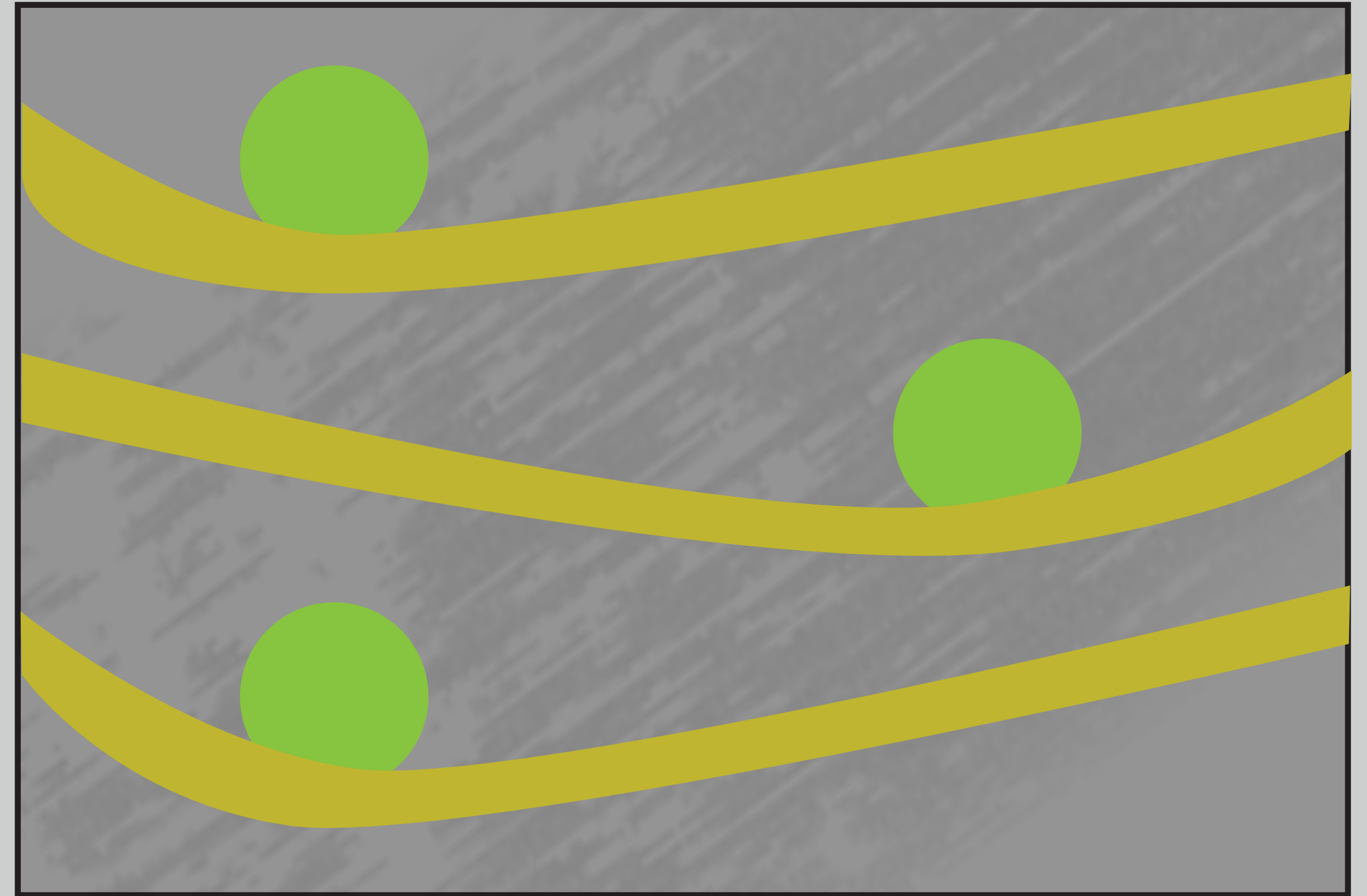


**SCENE 2:** The thread will straighten up.

# STYLEFRAME 3&4

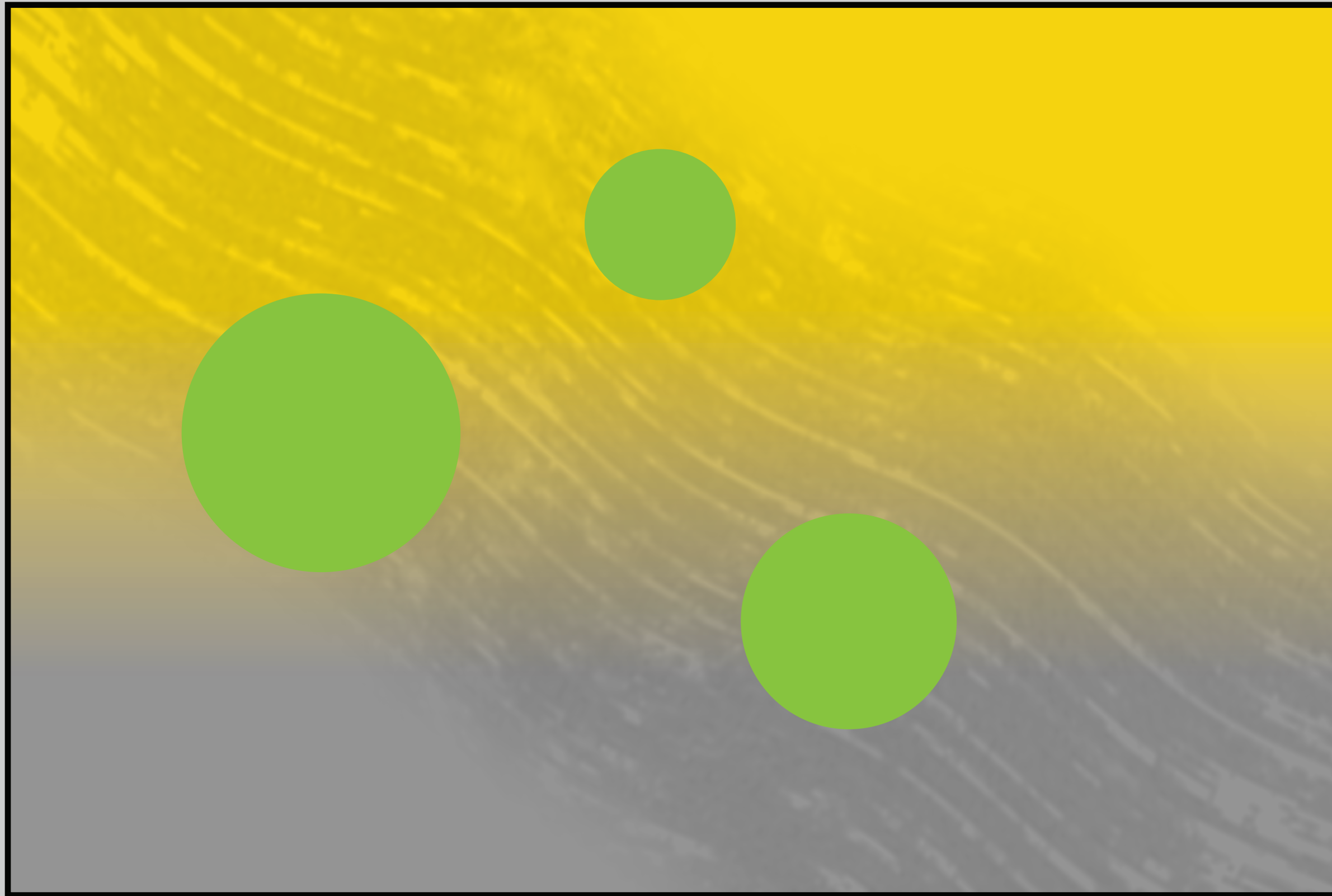


**SCENE 3:** Small balls will roll upon each of the threads which will stretch.

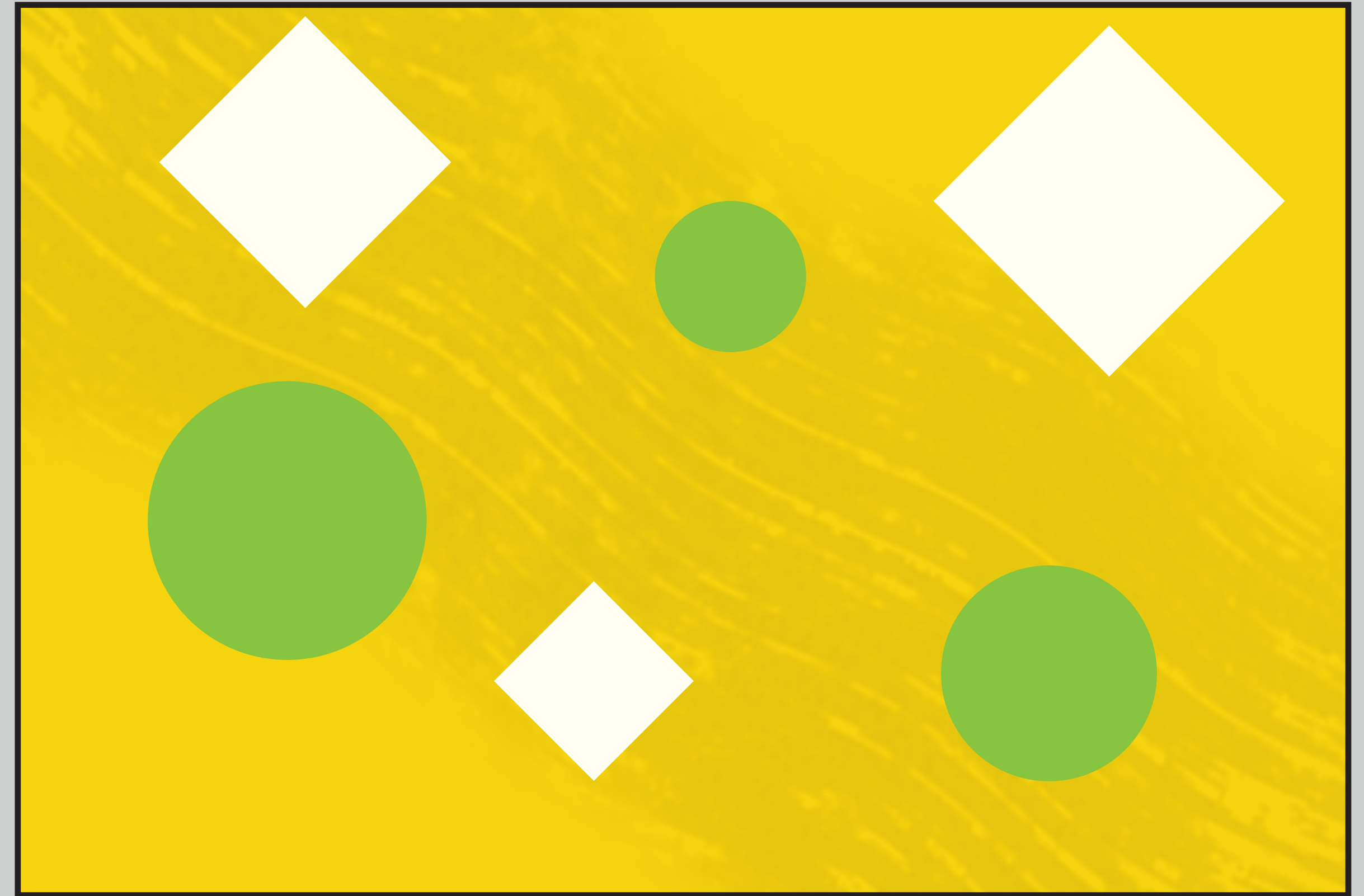


**SCENE 4:** The balls will grow bigger, then the thread will stretch down.

# STYLEFRAME 5&6

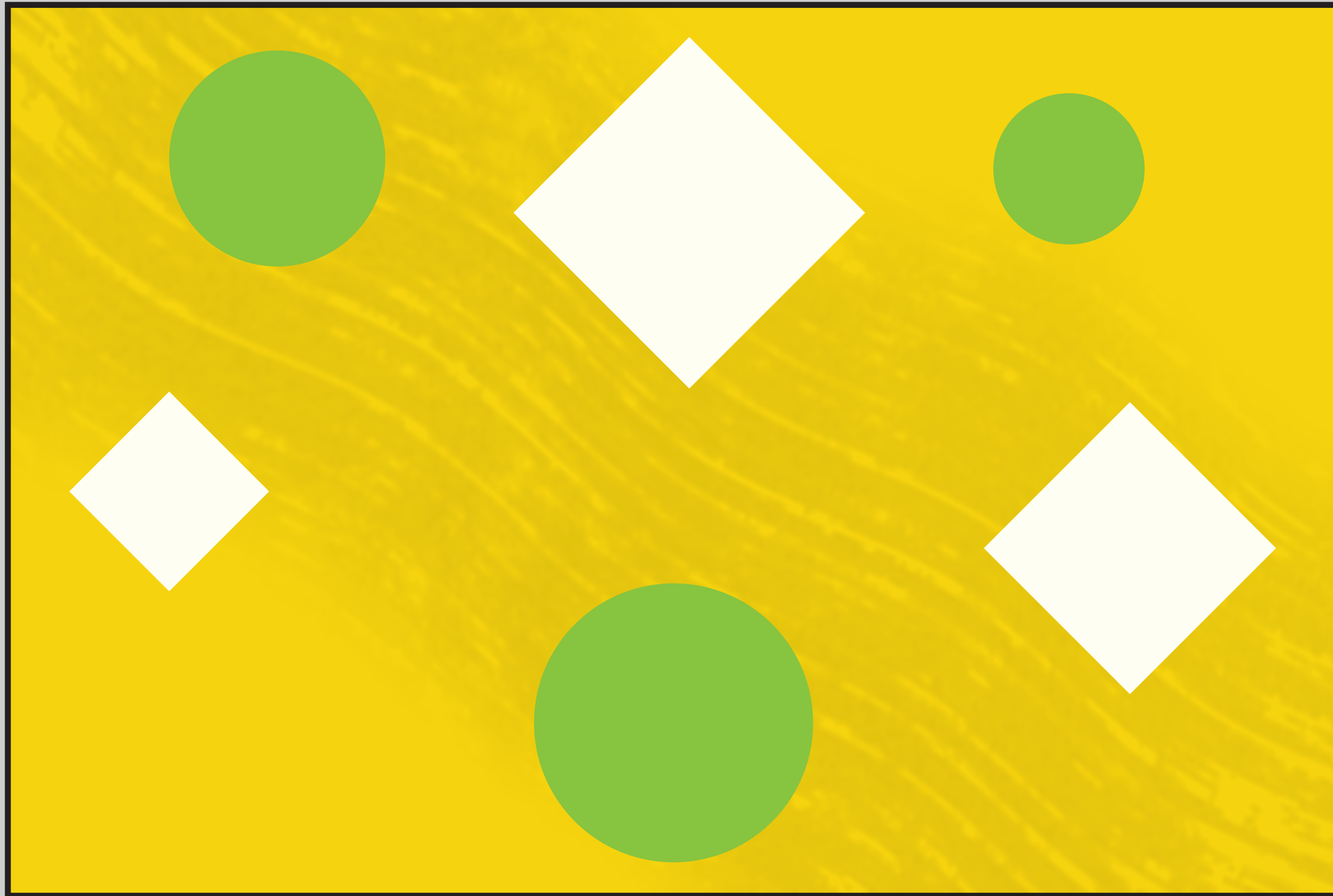


**SCENE 5:** The thread will fling the balls up into the air. The ball will change size to show distance. The Background will gradient to a new color including the texture.



**SCENE 6:** As the balls dance in the air, three new shapes will dance with the balls.

# STYLEFRAME 7&8

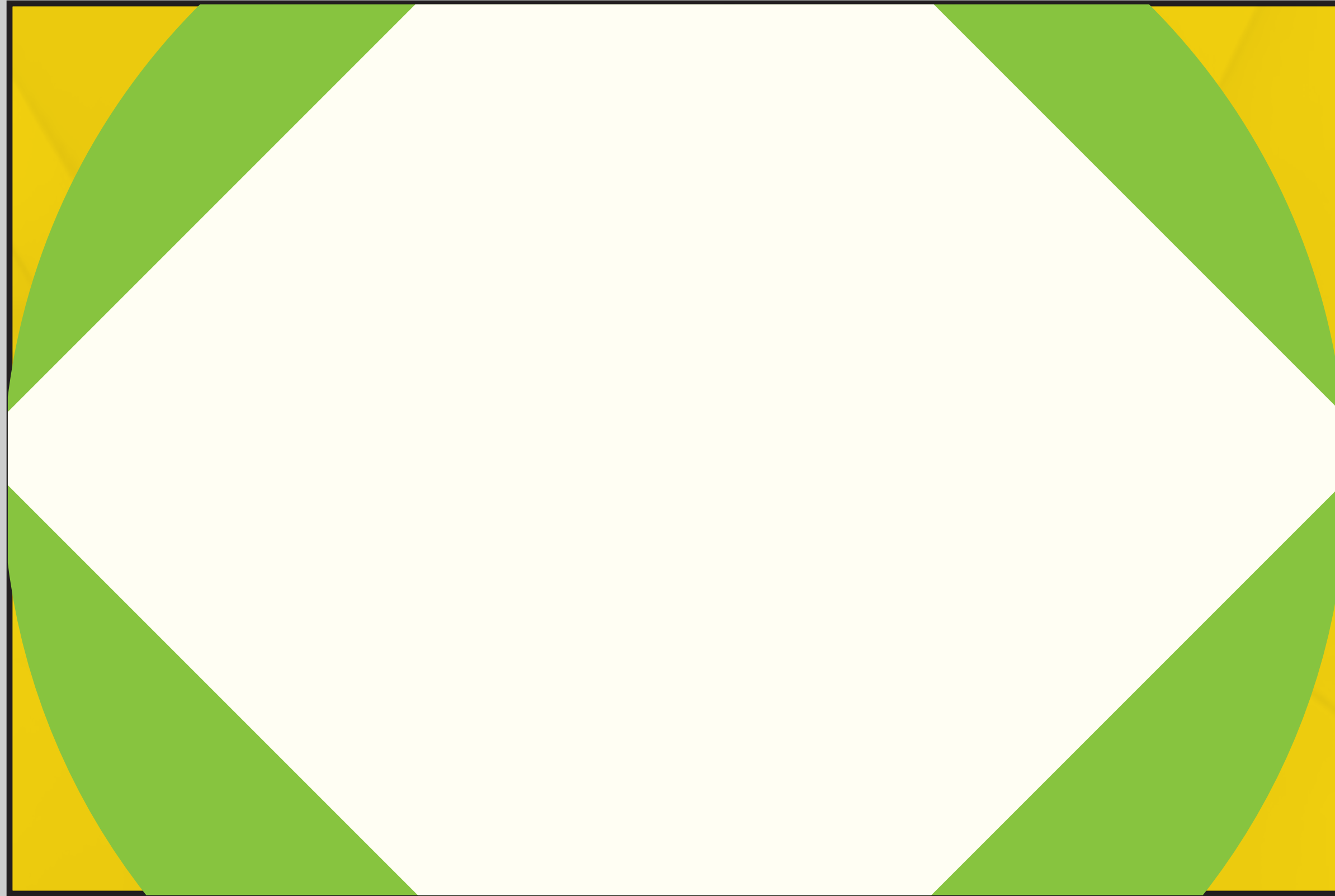


**SCENE 7:** As the music continues, the shapes will move in a circle, hop two times, and their size changes at a tune.



**SCENE 8:** The shapes will grow large and shuffle around in scene 8 and scene 9 as the tune reaches a peak.

# STYLEFRAME 9&10



**SCENE 9:** The Shuffle will continue in this scene, then the shapes will slightly get smaller.

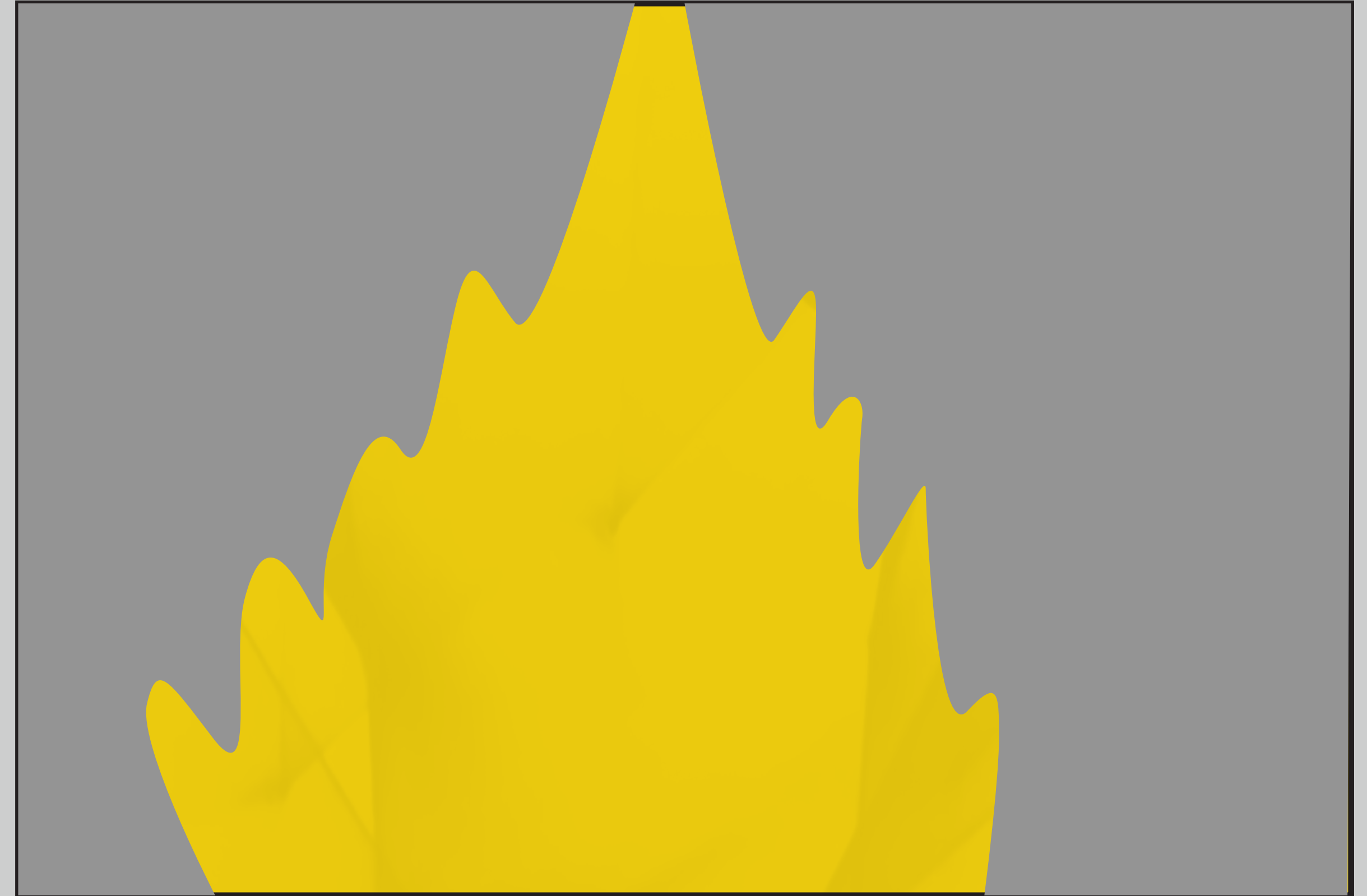


**SCENE 10:** The Shapes will seperate and go in different corners.

# STYLEFRAME 11&12



**SCENE 11:** Then Paint will come down.



**SCENE 12:** As the paint comes down like a curtain as the music and scene faded to black.