

ANDOR MATE

GRAPHIC DESIGNER • MOTION GRAPHIC ARTIST

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As a skilled Graphic and Motion Graphic Designer, my goal is to leverage creative expertise and technical proficiency to contribute innovative and visually compelling designs in a dynamic and collaborative environment. I aim to seamlessly blend graphic design principles with motion graphics to create engaging and impactful visual experiences. Seeking a role where I can apply my versatile skill set, stay at the forefront of design trends, and contribute to the success of projects through my passion for visual storytelling and creativity.

EXPERIENCE

Image Works - Motion Graphic, Graphic Designer 2021 June - Present

- Design and produce compelling marketing collateral, including brochures, flyers, and catalogs, to effectively convey brand messages.
- Create and implement engaging promotional materials to enhance the impact of marketing initiatives for the business.
- Craft visually captivating motion graphics and animations, adding dynamic elements to multimedia content, and proficiently edit both short and long-form video productions.

James Prosek - Visual Research and Image Production Specialist 2017 June - 2025 January

- Conduct extensive research and collection of reference materials to create precise silhouettes of diverse flora and fauna, including animals, birds, fish, insects, plants, and trees for the design and production of large-scale wall murals, exhibits, and cluster installations both nationally and internationally.
- Retouch and edit images as needed, ensuring high-quality results.

University of Bridgeport, SASD Design Service - Project Manager 2017 September - December

- Collaborated with clients to determine layout designs and requirements.
- Developed creative designs for marketing packages, including print materials, brochures, posters, and banners.
- Generated new ideas and approaches for design projects based on client needs.
- Conducted research for new clients and determined possible style approaches for projects.

Mpire Creative | New York - Graphic Designer Internship June 2016 - August 2016

- Updated and maintained graphic files using Adobe Creative Suite, including Photoshop, Illustrator, and InDesign.
- Created visually compelling digital layouts and assets for marketing and promotional materials.
- Collaborated closely with the Creative Director and Graphic Design Manager to develop and refine design concepts.
- Assisted the creative team on both ongoing projects and new initiatives, ensuring alignment with brand guidelines and client objectives.

EDUCATION

The Savannah College of Art and Design, (SCAD)

M.A. Motion Media Design, Motion Graphic, 2024

School of Visual Art New York (SVA)

B.F.A. Comic Book Art, Illustration, 2021

University of Bridgeport, Shintaro Akatsu School of Design

B.F.A. Graphic Design, 2018

SOFTWARE SKILLS

Adobe Illustrator
Adobe Photoshop
Adobe InDesign
Adobe After Effects
Adobe Premiere Pro
Adobe XD
Cinema 4D
Microsoft Office
Google Workspace
Figma
WordPress

TECHNICAL SKILLS

Storyboarding
Video Editing
Video Production
Animation
UI/UX Design
Photo Editing
Illustration
Calligraphy
Typography
Social Media

PROFESSIONAL SKILLS

Creativity
Conceptualization
Communication
Problem-Solving
Prioritization
Adaptiveness
Enthusiasm
Self-Motivation
Detail Oriented
Team Player
Critical Thinking