

# Andor Mate

## Graphic Designer, Motion Graphic Artist

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## EXPERIENCE

### Motion Graphic Artist, Graphic Designer - Image Works, June 2022 - Present

- Design and produce engaging motion graphics and static designs for a diverse range of projects, including social media campaigns, website assets, and print advertisements.
- Develop animated videos, promotional content, and interactive elements to enhance brand storytelling and drive audience engagement.
- Create merchandise mockups, brochures, posters, and marketing collateral that align with brand guidelines, and edit and retouch images to ensure high-quality visual presentation across multiple platforms.
- Collaborate effectively with marketing, product, and sales teams to conceptualize and execute creative projects, consistently meeting deadlines and exceeding expectations.

### Visual Research and Image Production Specialist - James Prosek, June 2018 - Present

- Conduct extensive research and collection of reference materials to create precise silhouettes of diverse flora and fauna, including animals, birds, fish, insects, plants, and trees, for the design and production of large-scale murals, exhibits, and cluster installations nationally and internationally.
- Retouch and edit images as needed to ensure high-quality results.

### Project Manager - The University of Bridgeport, SASD Design Service, Sept - Dec 2017

- Collaborated with clients to determine layout designs and requirements.
- Developed creative designs for marketing packages, including print materials, brochures, posters, and banners, and generated new ideas and approaches for design projects based on client needs.
- Conducted research for new clients and determined possible style approaches for projects.

### Graphic Designer Internship - Mpire Creative | New York, June - Aug 2016

- Maintained and organized graphic assets using Adobe Creative Suite, including Photoshop, Illustrator, and InDesign.
- Designed visually impactful digital layouts and marketing assets for the promotional campaign.
- Collaborated with the Creative Director and Graphic Design Manager to develop and refine creative concepts.

## EDUCATION

**Master of Arts (M.A.) Motion Media Design, Motion Graphic, 2024**, Savannah College of Art and Design

**Bachelor of Fine Arts (B.F.A.) Comic Book Art, Illustration, 2021**, School of Visual Arts, New York (SVA)

**Bachelor of Fine Arts (B.F.A.) Graphic Design, 2018**, University of Bridgeport

## SKILLS

**Software Proficiency:** Adobe Creative Suite (Illustrator, Photoshop, InDesign, After Effects, Premiere Pro, XD, Adobe Express), Cinema 4D, Figma, Canva, WordPress, Microsoft Office (PowerPoint, Word, Excel), Google Workspace, Generative AI (ChatGPT, Gemini, Midjourney, Adobe Firefly)

**Technical Skills:** Storyboarding, Video Editing, Motion Graphics, Animation, Illustration, Calligraphy, Typography, Color Theory, Branding, Social Media Content Creation.

**Professional Skills:** Creative Problem-Solving, Concept Development, Communication, Attention to Detail, Critical Thinking, Time Management, Adaptability, Self-Motivation, Organization, Team Collaboration, Ability to Manage Multiple Projects Efficiently.