

Andor Mate

Graphic Designer - Motion Graphic Artist

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EXPERIENCE

Image Works - Motion Graphic, Graphic Designer June 2022 - Present

- Design and produce visually engaging motion graphics and static designs for digital, social, and print media.
- Develop animations, video content, and promotional materials to enhance brand storytelling.
- Create merchandise mockups, brochures, posters, and marketing collateral aligned with brand guidelines.
- Edit and retouch images for high-quality visual presentation across multiple platforms.
- Prepare production-ready files, ensuring size, color, and print specifications accuracy.
- Collaborate with cross-functional teams to conceptualize and execute creative projects efficiently.

James Prosek - Visual Research and Image Production Specialist June 2018 – Present

- Conduct extensive research and collection of reference materials to create precise silhouettes of diverse flora and fauna, including animals, birds, fish, insects, plants, and trees, for the design and production of large-scale murals, exhibits, and cluster installations nationally and internationally.
- Retouch and edit images as needed, ensuring high-quality results.

The University of Bridgeport, SASD Design Service - Project Manager September - December 2017

- Collaborated with clients to determine layout designs and requirements.
- Developed creative designs for marketing packages, including print materials, brochures, posters, and banners.
- Generated new ideas and approaches for design projects based on client needs.
- Conducted research for new clients and determined possible style approaches for projects.

Mpire Creative | New York - Graphic Designer Internship June 2016 - August 2016

- Updated and maintained graphic files using Adobe Creative Suite, including Photoshop, Illustrator, and InDesign.
- Created visually compelling digital layouts and assets for marketing and promotional materials.
- Collaborated closely with the Creative Director and Graphic Design Manager to develop and refine design concepts.
- Assisted the creative team on both ongoing projects and new initiatives, ensuring alignment with brand guidelines and client objectives.

EDUCATION

Savannah College of Art and Design (SCAD) - M.A. Motion Media Design, Motion Graphic, 2024

School of Visual Art New York (SVA) - B.F.A. Comic Book Art, Illustration, 2021

The University of Bridgeport, Shintaro Akatsu School of Design - B.F.A. Graphic Design, 2018

SKILLS

Software Proficiency: Adobe Creative Suite (Illustrator, Photoshop, InDesign, After Effects, Premiere Pro, XD), Cinema 4D, 3D Design, Figma, Canva, WordPress, Microsoft Office (PowerPoint, Word, Excel), Google Workspace.

Technical Skills: Storyboarding, Video Editing, Motion Graphics, Animation, UI/UX Design, Illustration, Calligraphy, Typography, Color Theory, Branding, Social Media Content Creation.

Professional Skills: Creative Problem-Solving, Concept Development, Communication, Attention to Detail, Critical Thinking, Time Management, Adaptability, Self-Motivation, Organization, Team Collaboration, Ability to Manage Multiple Projects Efficiently.